



magazine

official PLAYbook of the LEGO® Club

7.03



PLUS:
Cool Creations,
Building Plans,
Contests
and More!



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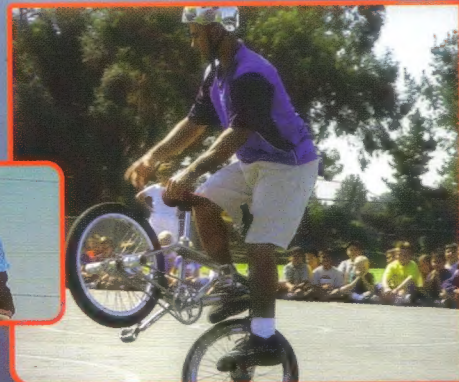
www.LEGOclub.com



Slammin' Skate Stunts!
Daredevil Dunks!
Gravity-Busting BMX Action!

LEGOLAND® SPORTS JAM

Tricks and Tunes! Three Times A Day!



You can still catch LEGOLAND® California's extreme sports show. But hurry! Cause when the summer ends, this show's over!

Now through August 31st!

ONLINE GAMES GALORE!

The LEGO® Club Online is your direct connection to the coolest games at LEGO.com. Just sign up at www.LEGOclub.com, enter these Club Codes, and let the games begin!



MINIFIG QUIZ

How well do you know your favorite minifigs? Play "Name that MINIFIG!" to win cool Minifig Collector Cards!

CLUB CODE: MINIFIG



DREAMZ

You'll need strategy and slick moves to guide your sleepwalking minifig back to a comfy, cozy bed. 80 levels of super snooze action!

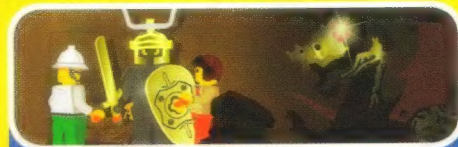
CLUB CODE: DREAMZ



INVENTOR SAVES THE DAY!

Axles, gears, motors and pulleys—can you combine them into creative contraptions and solve this multi-level challenge?

CLUB CODE: INVENTORGAME



NEW ORIENT EXPEDITION GAME!

Help Johnny and friends discover the Secret of the Golden Dragon!

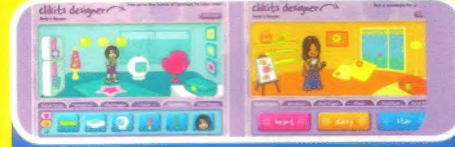
CLUB CODE: GOLDENDRAGON



DROME RACING DELUXE!

New Beach, Desert and High-Speed zones now open!

CLUB CODE: DROME



CLIKITS™ DESIGNER

Design a virtual hangout filled with your own cool CLIKITS creations! Explore rooms made by other CLIKITS fans!

CLUB CODE: CLIKITSDESIGNER

HOW DO YOU CATCH A MONKEY?

LEGO monkeys have built the answer to this riddle for you in a secret LEGO code. Find the seven words they've built on the pages of this magazine, use this chart to decode each word, then arrange the words in the right order and you'll have a surefire way to catch your next monkey.

HOW TO USE THE LEGO CODE

THE CODE KEY

Read messages from the bottom up like this:



| | | | | | | | | |
|---|---|-------|---|---|---|---|---|---|
| G | H | I | J | K | L | M | N | O |
| P | Q | R | S | T | U | V | W | X |
| Y | Z | SPACE | | | | | | |

RATE THIS MONTH'S MAGAZINE!

What's your favorite part of this month's LEGO Magazine? Log on to the LEGO Club and let us know!

clubcode
RATETHEMAG

www.LEGOclub.com

BIONICLE™

www.BIONICLE.com



you can build this

The six Rahkshi have arrived on Mata Nui with a fearsome mission: to find the Mask of Light and stop the coming of the Seventh Toa. These "sons of Makuta" have the raw power to defeat the Toa Nuva and accomplish their task. But should danger threaten, they can merge into two mighty Rahkshi Kaita!



8589 Lehrahk

Special Power
Poisons with a single touch of its staff.



Rahkshi Kaita Za

This three-headed beast is guided by Turahk's kraata-za. In addition to the powers of anger, fear, and poison, it is able to transform itself into a living cyclone.



8592 Turahk

Special Power
Sabotages opponents with fear and dread.



8588 Kurahk

Special Power
Fills enemy hearts with frustrating anger.



8587 Panrahk

Special Power
Shatters obstacles on contact.



Rahkshi Kaita Vo

This bizarre creature's intelligence comes from the kraata-vo it carries inside. Its powers include the ability to make structures crack and collapse, to shatter obstacles, to absorb the energy of opponents, and to release that energy in a powerful blast.



8590 Guurahk

Special Power
Causes structures to fragment and collapse.



8591 Vohrahk

Special Power
Absorbs opponents' energy then turns it back on them.



Search for the Seventh Toa Contest!

Find where the Seventh Toa will first appear on Mata Nui and you could win a BIONICLE™ Bash at your home - including a visit from the BIONICLE tour van - or other great prizes! For details, check out this month's issue of the BIONICLE comic or visit www.BIONICLE.com!

Find instructions for building these awesome Rahkshi Kaita inside Rahkshi cans! To learn more about the Rahkshi Kaita, go to www.LEGOclub.com

clubcode
RAHKSHI



you can build this

What has four flying fins,
two googly eyes and twirls like
a bright bubbly whirlpool?

Actually, we're not sure what to
call this spinning blue bugaboo,
but if you follow these
step-by-step instruc-
tions, you'll soon have
a whirling whangdoodle
all your own! Then
maybe you can come
up with a name for it!



Every LEGO® Inventor Set includes a special Idea Book
filled with fun projects for every LEGO builder in your family—
from beginner to advanced!



4093
Wild Wind-Up



4094
Motor Movers



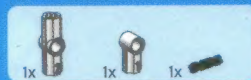
4090
Motion Madness



4095
Record And Play

BUILD THIS DIZZY

1



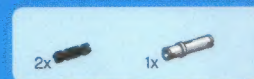
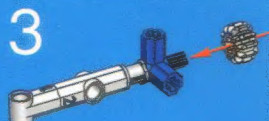
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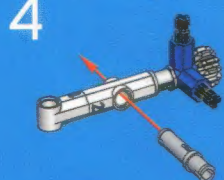
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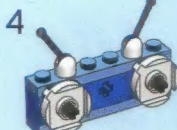
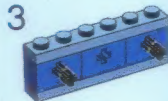
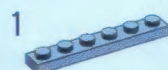
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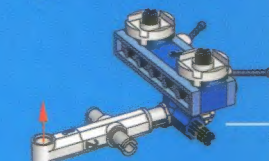
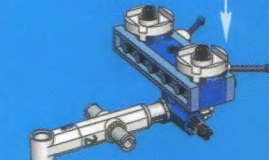
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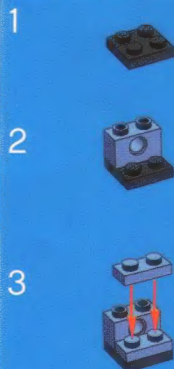
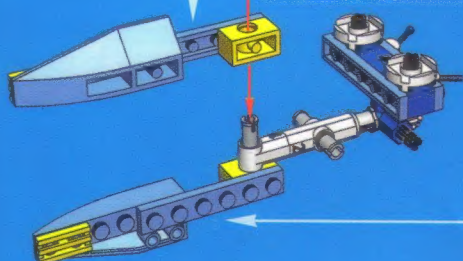
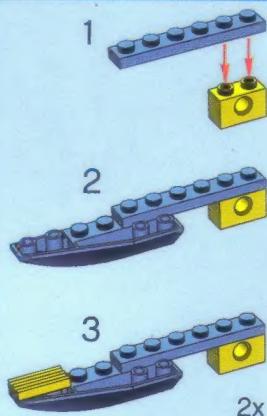
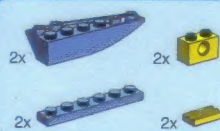


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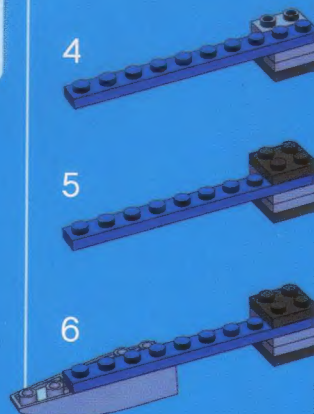


DOOHICKEY!

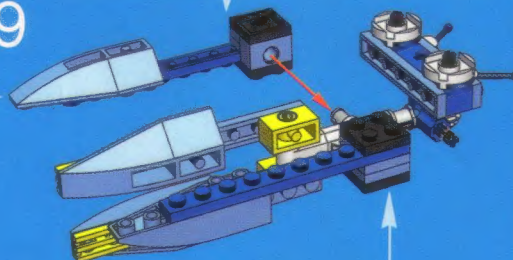
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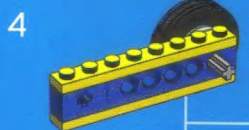
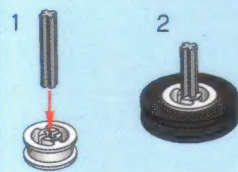
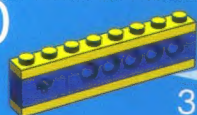
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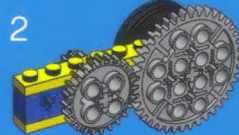
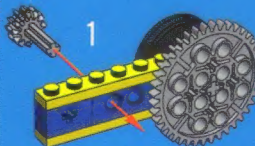
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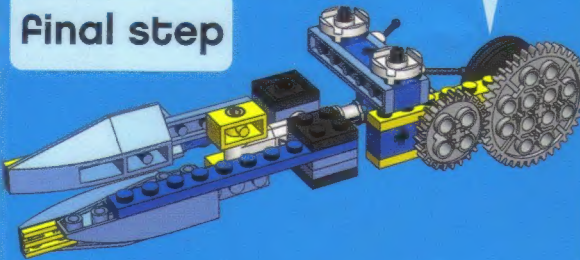
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11



Final step



What Will You Make?

You'll find all the gears, axles and connector pegs you need to build this spinning model in LEGO Motion Madness (4090), one of four new LEGO Inventor Sets!

For more fun model plans, visit our online building steps gallery at www.LEGOclub.com

clubcode
BUILDIT

LEGO cool creations

Share your fantastic LEGO® creations with fellow Club members!

Send a photo of your model to:

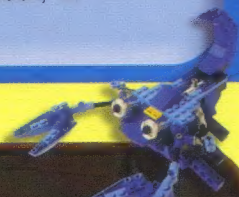
Cool Creations
LEGO Club
P.O. Box 1308
EnField, CT 06083-1308



Remember to include your name, address, age and model name. We keep all submitted photos here in our LEGO Magazine archives, so be sure to take an extra picture for your own LEGO scrapbook!



City Garbage Truck
Drew Szabat, 12
Indiana



Harry Potter

Chamber of Secrets™ Building Challenge!

FIRST PRIZE

Randy Krug, 13
Minnesota



FIRST PRIZE

Charlie Kelsey, 8
California



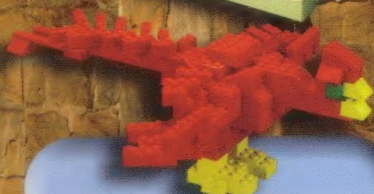
GRAND PRIZE

Emmett Florence, 11
California



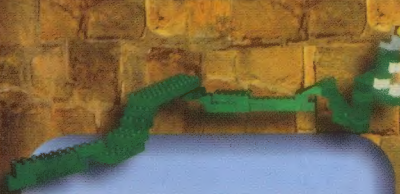
SECOND PRIZE

Aidan Bradbury, 9
New Mexico



SECOND PRIZE

D. Winkler
Wisconsin



SECOND PRIZE

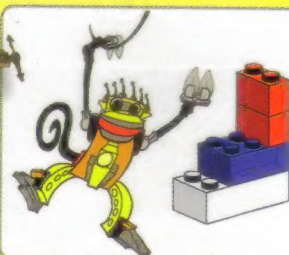
Cameron Jamrok, 10
South Carolina





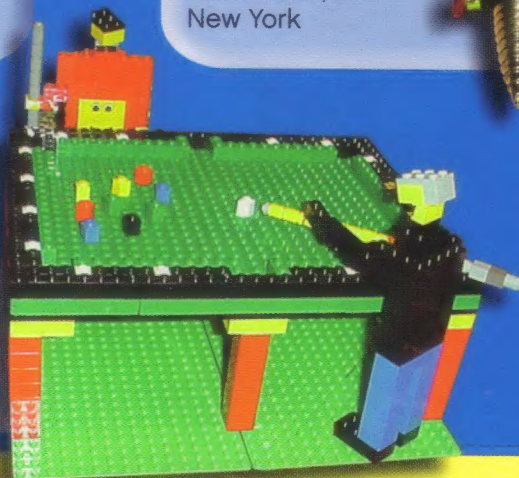
Mr. Penguin
Gregory Brooks, 8
and Chloe Brooks, 10
Missouri

Creature Drill Jet
Luke Merkl, 8
New York



See more
Cool Creations built
by kids just like you at
www.LEGOclub.com,
the official online
home of the LEGO Club!

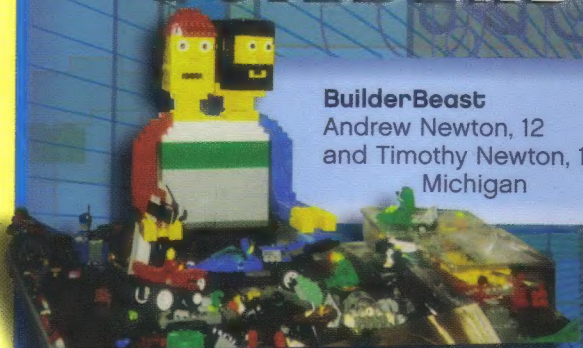
Two Guys Playing LEGO Pool
Ben Schlatter, 11
Indiana



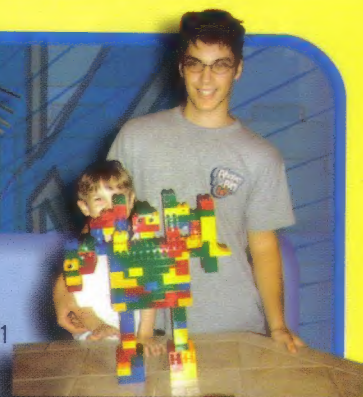
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COOLCREATIONS
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TWO-HEADED BUILDERBEAST WINNERS!

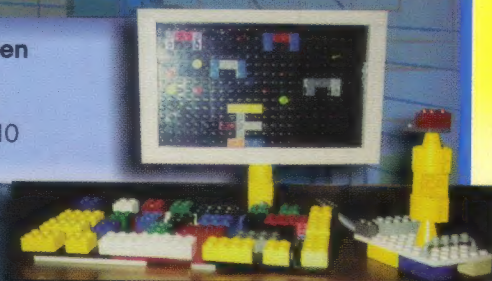
BuilderBeast
Andrew Newton, 12
and Timothy Newton, 11
Michigan



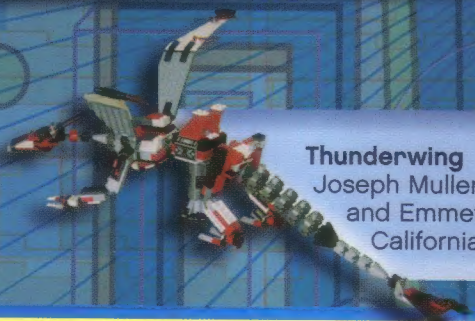
Superhero Robot
Jeff Menaker, 5
and Michael Menaker, 21
Washington



**JC Power Flatscreen
Computer**
Joshua Peacock, 12
and Caleb Andrew, 10
Florida



Thunderwing
Joseph Mullen, 11
and Emmett Florence, 11
California



Coming this Fall to Nintendo GameCube™.

Drome Racing
the way it was
meant to be! With
18 cars, 18 multi-
terrain tracks,
and 7 special
power-ups!



OUT NOW

For the
GameBoy® Advance,
PlayStation®2
entertainment
system and
PC CD-ROM.

Drome Racers Story Champs

LEGO Magazine congratulates the winners of March's Drome Racers story contest!





HANDS-ON HOCKEY FROM LEGO SPORTS!

LEGO SPORTS FANS, GET READY FOR HOCKEY ACTION!

JUST PUT TOGETHER YOUR LEGO HOCKEY PLAYER AND YOU'RE READY TO RULE THE RINK!

THERE ARE FOUR DIFFERENT LEGO PLAYERS, EACH WITH HIS OWN SPECIAL SKILLS.

PRACTICE YOUR SHOOTING AND GOALTENDING, THEN CHALLENGE YOUR FRIENDS TO A LEGO HOCKEY TOURNAMENT!

COLLECT ALL FOUR, THEN CUSTOMIZE THEM TO CREATE YOUR OWN, ONE-OF-A-KIND TEAM.

NOW, CHECK OUT THESE TIPS FROM THE COOLEST HOCKEY PLAYERS TO EVER HIT THE POND.

THE LEGO GUIDE TO AUTHENTIC HOCKEYSPEAK

Here's some hot hockey terms to help you talk the talk when you're firing away at the five hole.

| | |
|-----------|---|
| BIRD CAGE | Goalie's protective face gear. |
| BISCUIT | Puck. |
| BURN | To score past the opponent. |
| CAGE | Goal. |
| DANGLER | Stickhandler extraordinaire. |
| DEKE | To fake puck one way then take it another. |
| FEED | Pass. |
| FREEZE | Hold puck against boards to stop play. |
| FIVE HOLE | Between the goalie's legs. |
| HAT TRICK | Three goals by one player in a single game. |
| LID | Helmet. |
| PADS | Goalie's protective body gear. |
| PIPES | Where good goalies live. |
| RAG | Maintain possession of the puck. |
| SHADOW | Guard closely. |
| SIN BIN | Penalty box. |
| SLOT | Area immediately in front of the goal. |
| SWEATER | Team jersey. |
| TARGET | Goalie. |
| TOP SHELF | Upper part of the goal. |
| TWIG | Hockey stick. |

THE LEGO NHL® HOCKEY LINEUP

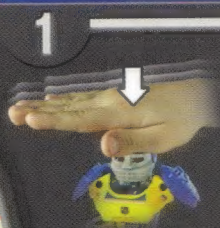


3540 PUCK PASSER

Name: Pablo the Puck Passer
Position: Center
Born: Montreal, Canada

Pablo's Tip

Outstanding hockey is all about controlling the puck. With good stickhandling skills, you can weave your way through the toughest defenses. Just hit my helmet and I'll cradle the puck with my stick and take it down the ice. Control the puck and you control the game!



3541 SLAPSHOT

Name: Slapshot Sergei
Position: Left Wing
Born: Minsk, Russia

Sergei's Tip

Want to master the slapshot? Then work on striking the puck with the center of your stick blade. Just rap on my cap and I'll send a shot down the ice. The harder you pop me, the more power I'll put behind the puck. And aim low — most goalies move their hands a lot faster than their feet.

Become a LEGO® HOCKEY HOTSHOT!

Here's a drill to help develop your LEGO hockey marksmanship. Practice until you can blast five rubber rockets right between the pipes from any spot on the rink. Or turn this into a game and challenge your friends for the title of LEGO Hockey Hotshot!

THE SETUP

Select 5 different Shooting Spots in front of the goal. Number them 1 through five, with 1 being the easiest, 2 a bit tougher, 3 even harder, and so forth. Be sure to place the Shooting Spots at various angles to the net. Check the diagram to the right for a possible setup. Be sure to move your Shooting Spots each time you practice, so you can learn to hit shots from all over the rink.

THE ROOKIE DRILL

Take five shots from each Shooting Spot. Score yourself according to the chart on the right. If you make all 25 shots, you'll score a perfect total of 75 points! Of course, if you make all 25 shots, it's time to move on to...

THE PRO DRILL

Same as the Rookie Drill, except this time place your LEGO Goalie in front of the net. That should make things a bit tougher!

Remember, each LEGO Hockey player possesses his own unique set of skills. You'll find that different types of shots work better in different situations. Your goal is to select the player with the best skills for getting the puck past the goalie and into the net in any given situation.



| Position | Points Per Goal | Total Points Possible |
|----------|-----------------|-----------------------|
| 1 | 1 | 5 |
| 2 | 2 | 10 |
| 3 | 3 | 15 |
| 4 | 4 | 20 |
| 5 | 5 | 25 |



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THE TWO-PLAYER CHALLENGE GAME

Just like NHL hockey, this LEGO Hockey Challenge game lasts for three periods.

First, select five Shooting Spots. One player becomes the Shooter and the other controls the LEGO Goalie. The Shooter may use any of the different LEGO hockey players during his turn. Proper player selection is part of the strategy!

A period consists of each player taking five shots from each Shooting Spot, while the other player defends with the Goalie. For each shot made, the Shooter scores 1 point. Any time the Goalie deflects a shot, the defending player earns 1 point. If a shot simply misses without being deflected by the Goalie, neither player scores.

A period ends when each player has attempted five shots from all five Shooting Spots. At the end of each period, total up your scores and move the Shooting Spots to new locations.

The player with the highest score at the end of three periods becomes the reigning LEGO Hockey Hotshot... until the next time you play!



3

3542 FLIPSHOT

Name: Flipshot Flynn
Position: Right Wing
Born: Copenhagen, Denmark

Flynn's Tip

My main goal when I enter the game is to put the puck in the net. One little knock on my noggin and I'll flip the puck up and over the goalie's stick. While a powerful slapshot looks exciting, my flipshot is quicker and more accurate. And since I don't need a big wind up, I sometimes catch the goalie by surprise.

3543 SLAMMER GOALIE

Name: Gordo the Goalie
Position: Goaltender
Born: Boston, USA

Gordo's Tip

My main job — to make sure the puck never gets through the pipes. With guys like Sergei and Flynn around, that's a lot easier said than done! I keep my eyes on the puck at all times and constantly shift my position so they never get an open shot at the goal. Just bump on my brain bucket and I'll flick my stick out to block their shots.



ORIENT EXPEDITION

JOHNNY AND HIS FRIENDS HAVE FLOWN THEIR TRUSTY THUNDER BLAZER FROM THE HIMALAYAS TO THE HEART OF MYSTERIOUS CHINA!

Episode Four: Into The Dragon Fortress

KEEP A SHARP EYE OUT
FOR JOHNNY THUNDER!
I KNOW HE'S AROUND
HERE SOMEPLACE!

THERE THEY FIND THE EVIL LORD SINISTER IN COMMAND OF THE EMPEROR'S JUNK. HIS GOAL: TO REACH THE DRAGON FORTRESS AND FIND MARCO POLO'S GOLDEN DRAGON BEFORE JOHNNY THUNDER DOES!

JOHNNY, PIPPIN, DR. KILROY AND THEIR NEW FRIEND,
JING LEE, WATCH FROM THE EDGE OF THE LAKE...

IT WILL BE HARD TO SNEAK
PAST THE EMPEROR'S JUNK.
THERE ARE MANY GUARDS!

HOW WILL WE REACH
THE DRAGON FORTRESS,
JOHNNY?

SIMPLE! WE'LL
GET LORD SINISTER
TO TAKE US
THERE.

JOHNNY AND FRIENDS ROW A SMALL FISHING
BOAT UP TO THE SIDE OF THE JUNK.

EVERYBODY, KEEP QUIET!
WHEN WE REACH THE JUNK,
WE'LL SNEAK ABOARD!

WE CAN ALL HIDE
IN HERE! HURRY!

UNAWARE OF HIS NEW PASSENGERS, LORD SINISTER SAILS TOWARD THE DRAGON FORTRESS!



HMMM, NO SIGN OF JOHNNY THUNDER. HE MUST BE MILES FROM HERE!

AFTER LORD SINISTER AND THE GUARDS LEAVE, JOHNNY AND HIS FRIENDS HEAD FOR THE DRAGON FORTRESS!



LET'S GO, MATES!

FOLLOW ME! I KNOW A SECRET WAY IN!

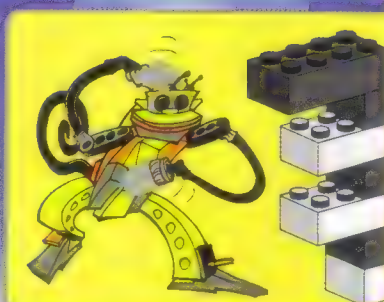
THE DRAGON FORTRESS OF THE EVIL EMPEROR CHANG WU!



WHAT A PLACE!
LET ME STOP AND TAKE
A PICTURE!

BETTER NOT, PIPPIN, I'VE
HEARD THAT CHANG WU'S
GUARDS ARE THE TOUGHEST
IN ALL OF CHINA!

THERE SURE ARE PLENTY
OF THEM! OLD CHANG WU
MUST GET THEM BY
THE DOZEN.



INSIDE THE FORTRESS, THE ADVENTURERS
SEARCH FOR THE GOLDEN DRAGON!



BUT ON THE OTHER SIDE OF THAT DOOR...





HIGH SPEED HIGH JINKS

When we challenged our LEGO® Club members to come up with wild and wacky LEGO Racers stunt ideas, we had no idea just how you'd respond. Well, we found out fast—when it comes to inventing spectacular stunts, you're gung ho and rarin' to go! Check these highly original, fast and furious ideas we received from Club members all over the world!

Banana Blast!

- 1 Duct tape a propeller to the front of your LEGO Racer.
- 2 Duct tape jet engines to the back of your LEGO Racer.
- 3 Build a 300-mile track with LEGO road plates.
- 4 Carefully place 10 tons of bananas at the end of the track.
- 5 Rev up jet engines to 4000 rpm; get that propeller turning very, VERY fast...
- 6 Let 'er rip!
- 7 Enjoy one healthy and humongous banana smoothie!

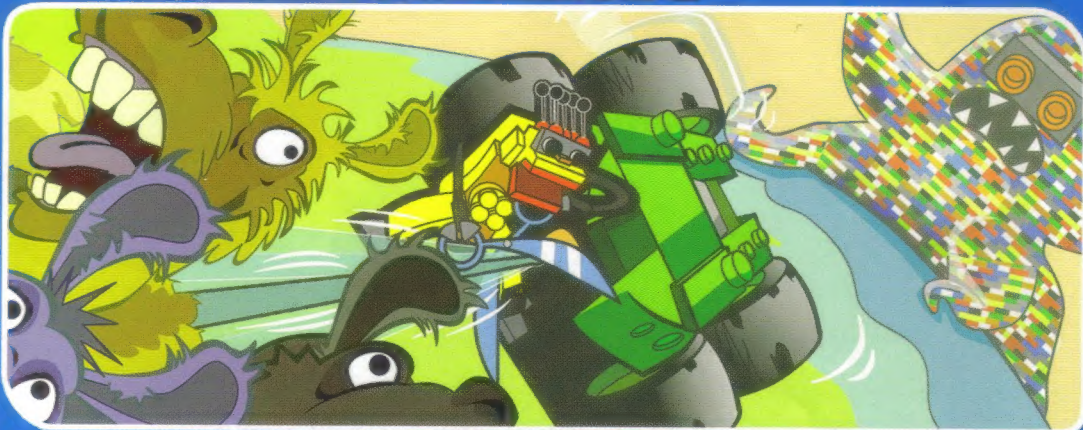
Submitted by
Daniel Dunford



- 1 With your LEGO bricks, build an extremely scary, extremely life-like monster (preferably one with a hankering for barbecued llama.)
- 2 Harness all your llamas to your LEGO Pullback Racer.
- 3 Place the harnessed llamas at the eastern edge of China.
- 4 Reveal the monster and get out of the way!
- 5 When the terrified llamas reach the Atlantic ocean, snip the harness.
- 6 Watch your LEGO Racer shoot over every country in the northern hemisphere!

Submitted by
Chris Lowry

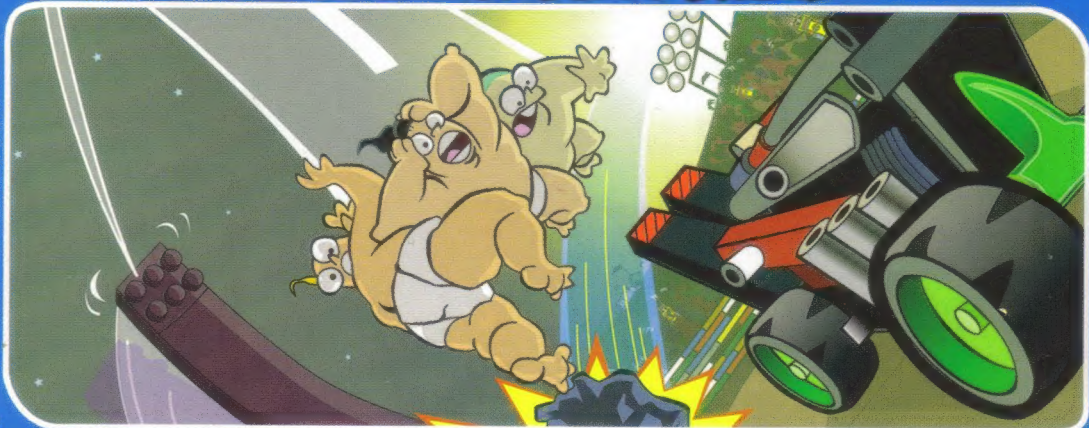
Go Llama!



- 1 Scan the night skies with a telescope until you discover an approaching meteorite.
- 2 Use half your LEGO bricks to build a gigantic seesaw. Make sure one end is positioned exactly where the meteorite will strike.
- 3 Load three sumo wrestlers on the other end of the seesaw.
- 4 Place your Slammer Racer opposite the sumo wrestlers.
- 5 Wait for the meteorite...
- 6 Its impact will hurl all three surprised sumos high into the air and onto the Slammer arm.
- 7 Say "Sayonara" to your Slammer Racer!

Submitted by
Nirun Rangraengjit

SUPER DUPER TRIPLE SUMO SLAM!

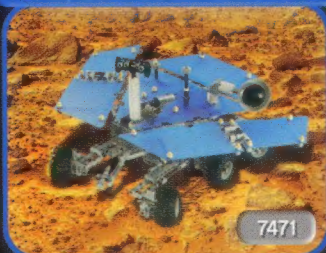


rocket through time

LEGO Discovery Launches!

Developed in collaboration with the Planetary Society, each LEGO Discovery model celebrates a remarkable episode in the exploration of outer space.

2004 Mars Exploration Rover



This authentic replica is modeled after the "robot geologists" that will explore the surface of the red planet.

2003 Mission to Mars



This detailed collection includes a Delta launch vehicle with launch pad and tower, Mars Exploration Rover, and Mars Odyssey Orbiter.

2000 First ISS crew arrives at the station.

1998 International Space Station



First two modules of International Space Station (ISS) assembled in orbit. Featuring the Space Shuttle Atlantis with detachable rocket boosters and solar panels that really move!

1990 Space Shuttle Discovery



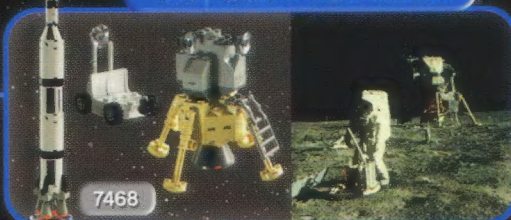
This amazing model recreates one of the most famous missions of the Space Shuttle Discovery, the deployment of the Hubble Telescope.

1981 Space Shuttle Columbia makes pioneer flight.

1975 NASA sends space probes Viking 1 and Viking 2 to Mars.

1971 NASA Mariner 9 becomes the first spacecraft to orbit Mars.

1969 Saturn V Moon Mission



A stunning replica of the Saturn V rocket that first took man to the moon. This special set includes a lunar module, space capsule, and lunar rover for exploring the moon's surface.

THE ASTROBOT DIARIES

A new breed of explorer rides the two Mars Exploration Rover (MER) spacecraft – the LEGO Astrobots! We picked up these transmissions from their recent launches...

Astrobot BiFF Starling: Launch Day

Most stoked to hear we're go for launch. Really dark in here strapped down with no window, and packed in like a sardine. Lucky I'm a robot, otherwise I'd be way hungry after sitting here for so long. Getting close... 3 - 2 - 1 - Whoaaaaa!... What a ride. Like the most intense rollercoaster you can imagine... Things settling down, I must be in space... Think I'll unbolt myself and—Yowwwww! That musta been the rocket kick to send me off to Mars!... Floating now, gonna look around. Uh, did anybody pack some extra batteries for my flashlight?

Astrobot Sandy Moondust: Launch Day

(3 weeks later) Hey buddy, while you're up there, try to remember you're on one of the most technologically advanced spacecraft missions ever. We're flying with rovers that will serve as robotic geologists, exploring Mars' past water history and potential for life. It is now ten seconds to my launch on board a 40 meter (130 foot) Delta II rocket... 3 - 2 - 1 - and lift off. Feeling increased accelerations... Both sets of solid rocket boosters have separated... Have achieved Earth orbit. Third stage is firing, we are go for Mars!

The Astrobots are part of The Planetary Society's Red Rover Goes to Mars project, created in partnership with the LEGO Company. To read more of their ongoing interstellar communications, log on to www.LEGO.com/discovery.



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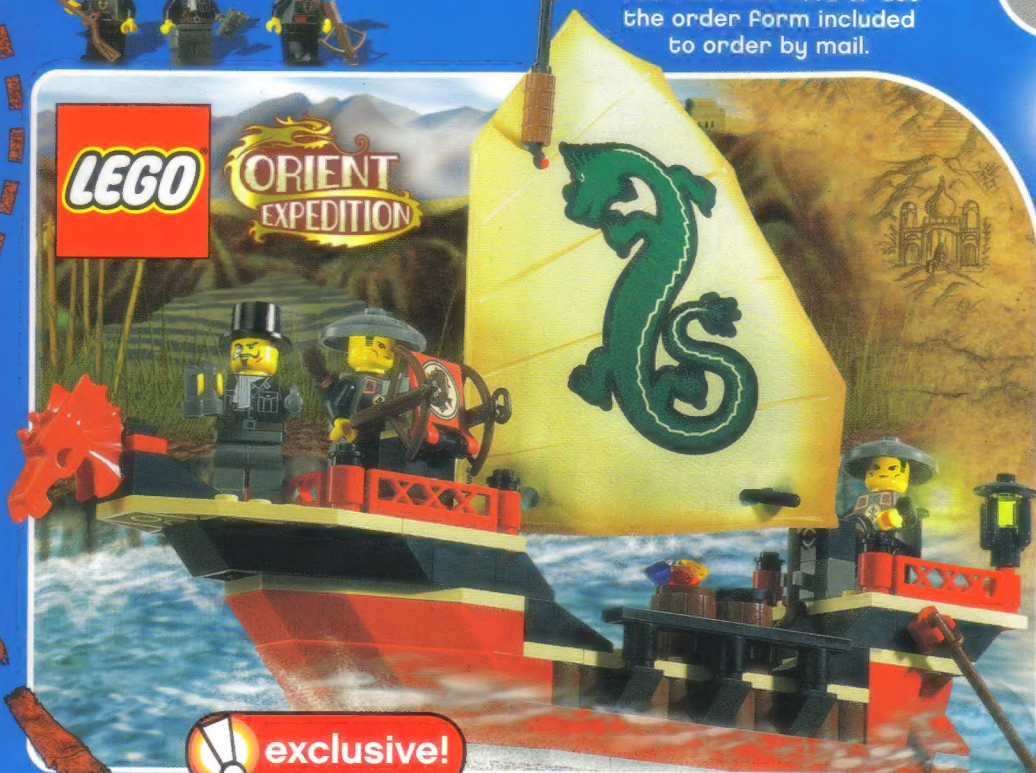
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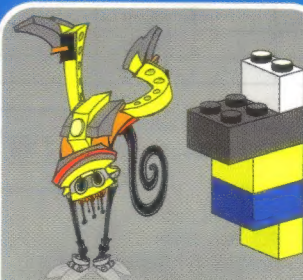
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